

Opener and Responder Rebids

Some Basic Rules

Opener Rebid:

- A new suit at the lowest level limits opener's hand to 12-17/18 points and promises at least four cards in the suit he chooses to bid
- With 17+ points Opener can 'Reverse'
- With 18+ points Opener can bid a 'Jump Shift'
- With 18-19 points Opener can bid 2NT if they have a balanced hand
- If Opener raises responder's suit he will limit his hand to a 3-4 point range depending on the level to which he raises
- If Opener rebids 1NT he will show a balanced hand and limit his hand to 12-14 points
- If Opener rebids his own suit he will show at least six cards if a major and at least five cards in a minor suit; the level at which he bids describes the strength of his hand within 3-4 points

Responder Rebid:

- A new suit at the lowest level does not limit responder's hand and forces Opener to bid one more time
- If Responder returns to Opener's original suit at the lowest level he limits his hand to less than enough points for game and is simply saying 'of your two suits, we have more cards in this suit'
- If Responder rebids 1NT he will show a balanced hand and limit his hand to 6-10 points; a 2NT rebid will show 11-12 points; a 3NT rebid will show 13-15 points
- If Responder rebids his own suit at the lowest level he will show at least five cards and limit his hand to 6-9 points
- If Responder rebids his own suit skipping a level he will show at least six cards and limit his hand to 10-12 points